

1. The Contest. The Caveday Creator's Competition ("CCC") is an animation contest hosted by Caveman Productions Media ("CaveProd"). Each month, CaveProd provides a character design sheet. Entrants create an original animation featuring that character.
2. Submission Window. The submission period is two (2) weeks from the contest's announced start date. Submissions received after the stated deadline will not be accepted or judged, regardless of reason.
3. Length. Animations must be between 10 and 25 seconds in length.
4. Medium. Any animation medium or software is eligible, including but not limited to 2D, 3D, hand-drawn frame-by-frame, Blender, Adobe Animate, and Toon Boom.
5. No Generative AI in Animation. Generative AI tools may not be used to create any visual/animation content in the submission. This prohibition is absolute. AI-generated or AI-assisted voice work is permitted.
6. Content Standards. All submissions must be appropriate for the Uggalot audience. Submissions may not contain: sexual content, overt political content, profanity/cussing, racial or religious insults, or overt violence.
7. Original Story. Entrants set the scene, story, and creative direction for their submission using the provided character design sheet as reference.
8. File Format. Submissions must be delivered as MP4 files using the H.264 codec.
9. Resolution. Submissions must be 1920×1080 or 1080×1920.
10. Frame Rate. Submissions must be 24fps.
11. Submission Method. Entries must be submitted via direct file upload through the official contest page at uggalot.com/contest. Links to externally hosted files will not be accepted.
12. License Grant. By entering, entrants grant CaveProd the right to use their submission in any social media context. If CaveProd wishes to incorporate a submission into an official Uggalot episode, CaveProd will contact the entrant to negotiate a separate compensation agreement for that specific use.
13. Entry Limit. Each individual may submit one (1) entry per monthly contest.

14. Minors. Entrants under the age of legal majority in their jurisdiction may participate. If a submission by a minor is selected for a prize or promotional highlight, CaveProd will contact the parent/guardian on file to confirm agreement to these terms before the prize is awarded or the submission is featured. Selection is provisional until that confirmation is received.
15. Back-to-Back Win Restriction. An entrant who wins first place in a given month is not eligible to win first place in the immediately following month. That entrant may still submit an entry in the following month and may place second or third. Full first-place eligibility resumes the month after that.
16. Prizes. First place: \$100. Second place: \$50. Third place: \$25.
17. Payment Method. Prizes are paid via Wise. Alternative payment methods (such as gift cards) may be offered at CaveProd's discretion if Wise is unavailable to a winner, but Wise is the default and primary method.
18. Staff and Family Eligibility. Current CaveProd staff — including interns and informal advisors — and their immediate family members are not eligible to enter.
19. Geographic Eligibility. Entrants must reside in a country not subject to comprehensive U.S. government trade/payment sanctions. Eligible countries are listed on the submission form. If an entrant's country does not appear on that list, their submission cannot be accepted.
20. Judging. All submissions are judged by CaveProd. Judging criteria include storytelling, faithfulness to the character's established look and feel, and how well the entry reflects Uggalot's ideas and creative spirit.
21. Final Discretion. CaveProd reserves the right, at its sole discretion, to disqualify any submission for any reason, including but not limited to violation of these rules.
22. Made-for-Contest Requirement. Submissions must be created specifically for this contest and must not include pre-existing copyrighted third-party material.
23. No Names or Watermarks. Submitted videos must not include the entrant's name, studio name, or any watermark on the video itself.